Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE OR SMALL ENTITY (Column 1) (Column 2) U.S. NATIONAL STAGE FEES RATE RATE FEE OR BASIC FEE **LARGE ENT. = \$ 300** BASIC FEE **SMALL ENT. = \$ 150** BASIC FEE: Satisfies PCT Article 33(1) All other situations = EXAM. FEE EXAM. FEE EXAMINATION FEE \$ 100 / \$ 200 (4) = \$50/\$100U.S. is ISA = \$ 50 / \$ 100 All other situations = SEARCH FEE ALL other countries = SEARCH FEE SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 / 50 ÷ X \$ 125 =X \$ 250 =minus 100 = FEE FOR EXTRA SPEC. PGS. X \$ 25 =OR X \$ 50 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 100 =OR X \$ 200 =minus 3 = INDEPENDENT CLAIMS MULTIPLE DEPENDENT CLAIM PRESENT + \$ 180 = OR + \$ 360 = OR If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL **OTHER THAN CLAIMS AS AMENDED - PART II** SMALL ENTITY OR **SMALL ENTITY** (Column 3) (Column 1) CLAIMS ADDI-ADDI-NUMBER PRESENT REMAINING RATE TIONAL TIONAL RATE **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR AMENDMENT AMENDMENT X \$ 25 =OR X \$ 50 =Minus Total X \$ 200 =OR. X \$ 100 =Minus Independent FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR + \$ 360 = TOTAL ADDIT TOTAL ADDIT OR FEE FFF (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR AMENDMENT AMENDMENT OR[^] X \$ 50 =X \$ 25 =Total Minus X \$ 100 =OR X \$ 200 =Independent Minus + \$ 360 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR TOTAL ADDIT TOTAL ADDIT FEE FEE If the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than '20', enter "20". If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3". The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.